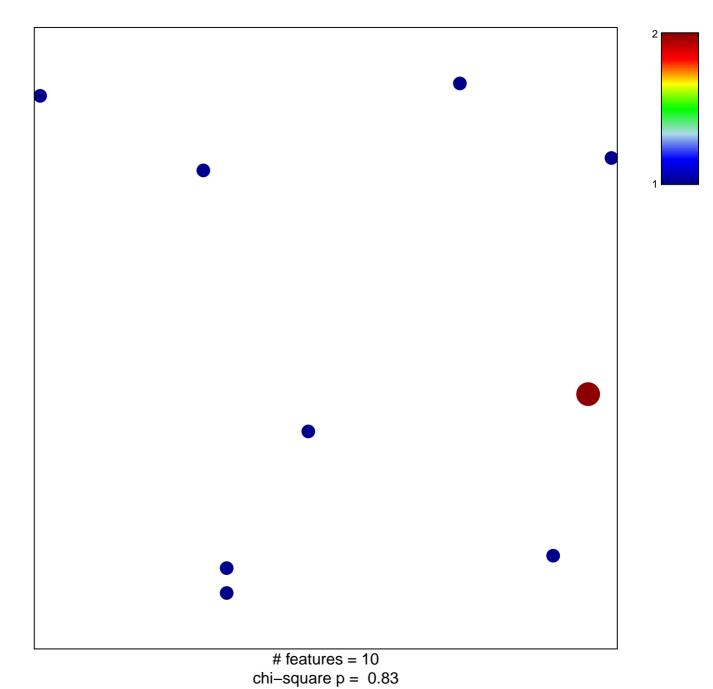
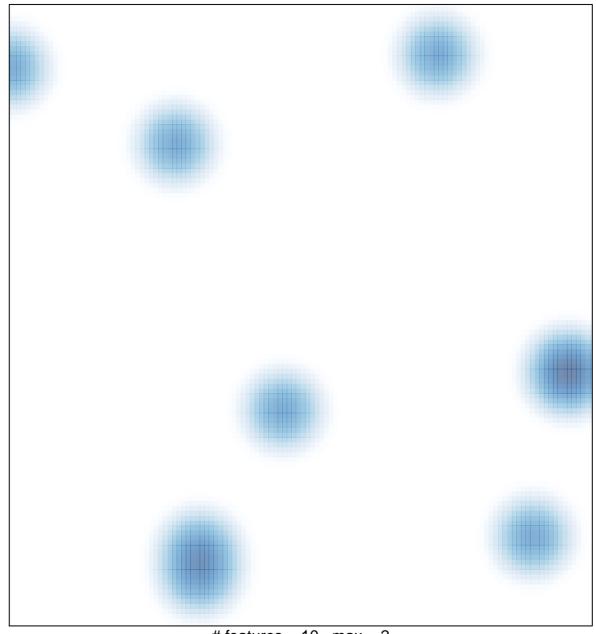
eyelid development in camera-type eye



eyelid development in camera-type eye



# features = 10, max = 2